

FINAL REPORT

WEB COMIC DESIGN AS A MEDIA TO INTRODUCE THE LOCAL HISTORIC FIGURE OF THE ADIPATI OF SURABAYA RADEN SAWUNGGALING TO TEENAGERS AGED 17-21 YEARS

To fulfill some of the requirements for obtaining a bachelor's degree (S-1)



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**VISUAL COMMUNICATION DESIGN
FACULTY OF ARCHITECTURE AND DESIGN
UNIVERSITAS PEMBANGUNAN NASIONAL
"VETERAN" JAWA TIMUR
2025**

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VERIFICATION PAGE

**DESIGN OF WEB COMICS AS A MEDIUM TO INTRODUCE HISTORICAL
LOCAL FIGURES OF THE DUKE OF SURABAYA RADEN SAWUNGGALING TO
TEENAGERS AGED 17-21 YEARS**

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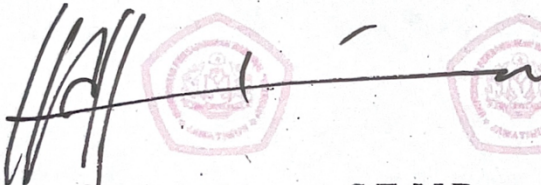
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**WEB COMIC DESIGN AS A MEDIA TO INTRODUCE THE LOCAL HISTORY
FIGURE OF THE ADIPARI OF SURABAYA RADEN SAWUNGGALING TO
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Declare that in this Final Project/~~Thesis/Thesis/Dissertation~~* scientific document there is no part of other scientific work that has been submitted to obtain an academic degree in a Higher Education institution, and also there are no works or opinions that have ever been written or published by other people/institutions, except those that are cited in writing in this document and mentioned in full in the bibliography.

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One That Make the Statement



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ABSTRACT

Local history often receives little attention from younger generations, even though it contains essential values of struggle and cultural identity that should be preserved. One of the prominent historical figures in Surabaya is Adipati Surabaya Raden Sawunggaling, known as a courageous, wise, and powerful leader who defended his land against both internal threats and colonial forces. Unfortunately, his heroic story has not been widely introduced to teenagers through approaches that align with their current interests.

This study designs a web comic as a medium to introduce the historical local figure Raden Sawunggaling to teenagers aged 17–21 years. Web comics are chosen because of their interactive nature, accessibility through digital devices, and visual appeal that fosters emotional engagement with readers. By combining elements of historical narrative, fantasy, and drama, the comic is expected not only to entertain but also to instill values of struggle, wisdom, and cultural identity.

The results indicate that web comics have the potential to be an effective medium for introducing local history to teenagers. Through the visualization of Raden Sawunggaling's struggle, young readers can more easily understand the historical context while developing a sense of pride in local figures. This research emphasizes that utilizing creative digital media can be an innovative solution to preserve the existence of local history amid cultural globalization.

Keywords : web comic, historical figure, teenagers, legend visualization

ABSTRAK

Sejarah lokal seringkali kurang mendapat perhatian dari generasi muda, padahal di dalamnya terdapat nilai perjuangan dan identitas budaya yang penting untuk diwariskan. Salah satu tokoh yang memiliki peran besar dalam sejarah Surabaya adalah Adipati Surabaya Raden Sawunggaling, yang dikenal sebagai sosok pemberani, sakti, dan bijaksana dalam mempertahankan tanah kelahirannya dari ancaman internal maupun kolonial. Sayangnya, kisah heroik beliau belum banyak diperkenalkan kepada remaja dengan pendekatan yang sesuai dengan minat generasi saat ini.

Penelitian ini merancang media web komik sebagai sarana pengenalan tokoh lokal bersejarah Raden Sawunggaling kepada remaja usia 17–21 tahun. Web komik dipilih karena sifatnya yang interaktif, mudah diakses melalui gawai, serta memiliki daya tarik visual yang mampu membangun kedekatan emosional dengan pembaca. Dengan memadukan elemen narasi sejarah, fantasi, dan drama, komik ini diharapkan tidak hanya menyajikan hiburan, tetapi juga menanamkan nilai perjuangan, kebijaksanaan, dan identitas budaya lokal.

Hasil perancangan menunjukkan bahwa web komik berpotensi menjadi media efektif dalam memperkenalkan sejarah lokal kepada remaja. Melalui visualisasi cerita perjuangan Raden Sawunggaling, remaja dapat lebih mudah memahami konteks sejarah sekaligus menumbuhkan rasa bangga terhadap tokoh lokal. Penelitian ini menegaskan bahwa pemanfaatan media kreatif berbasis digital dapat menjadi solusi inovatif dalam menjaga eksistensi sejarah lokal di tengah arus globalisasi budaya.

Kata Kunci : web komik, tokoh bersejarah lokal, remaja, visualisasi legenda

FOREWORD

All praise be to Allah Subhanahu wa Ta'ala, for His abundance of grace, taufik, and guidance so that the author can complete the final project report entitled "Designing a Comic Web as a Media for Introduction to Historical Local Figures of the Duke of Surabaya Raden Sawunggaling to Teenagers Aged 17–21 Years." This final project was prepared as one of the requirements to obtain a Bachelor's degree (S1) in the Visual Communication Design Study Program, Faculty of Architecture and Design, UPN "Veteran" Jawa Timur.

The process of compiling this report was a journey full of learning, challenges, and valuable experiences. All of these achievements would not be possible without prayers, support, and assistance from various parties. Therefore, with sincerity of heart, the author would like to express his gratitude and highest appreciation to:

1. Allah Subhanahu wa Ta'ala for all His mercy, strength, and protection in every step
2. My beloved parents, for their affection, unwavering prayers, and moral and material support are always a source of encouragement.
3. Mr. Alfian Candra Ayuswantana, S.T., M.Ds., as a supervisor I who has provided meaningful direction, motivation, and guidance.
4. Mrs. Masnuna, S.T., M.Sn., as the supervisor II who patiently guided, provided valuable input, and enthusiasm until the completion of this final project.
5. Rangga, my dear brother, who always gives moral encouragement and relentless encouragement.
6. Kanaya Bintang Aulia Simangunsong, my dear girlfriend who is always a strength and thank you for the prayers, attention, and sincere support that became the light in this academic journey.
7. Comic TA compatriots: Rasya, Arva, Fadjar who have accompanied with togetherness, laughter, and support during the drafting process.
8. All the "Crew of the Ship" are loyal companions who are ready to help mentally and energetically.
9. Fellow researchers: All members of Cah Kerjo & Lecture

In the end, the author is fully aware that this report is far from perfect. However, the author hopes that this work can make a real contribution as a reference, inspiration, and educational means regarding the importance of preserving local history through digital-based creative

media. Hopefully this report can be a small foothold for the birth of other larger works in introducing the nation's cultural identity in the midst of the rapid flow of globalization

Surabaya, 2025

Writer

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