**DAFTAR PUSTAKA**

Abdulloh, R. (2016). *Easy & Simple Web Programming*. PT Elex Media Komputindo.

Amiruddin, Fajriyanto, & Lazim, F. (2022). Sistem Informasi  Akademik Pada MTs Salafiyah Syafi'iyah Menggunakan *Framework Code*igniter Dan MYSQL. *JUSTIFY : Jurnal Sistem* Informasi  *Ibrahimy*, *1*(1), 51–57. https://doi.org/10.35316/justify.v1i1.2103

Anggraeni, E. Y., Risanto, E., Basuki, Y., Nofianto, D., C, A. A., & Offset, A. (n.d.). *Pengantar Sistem Informasi* . Penerbit Andi. https://books.google.co.id/books?id=8VNLDwAAQBAJ

Awaluddin, M. I., Arifin, R. W., & Setiyadi, D. (2020). Implementasi *Framework* Laravel Pada Sistem Informasi  Pengelolaan Aset Laboratorium Komputer. *Bina Insani Ict Journal*, *7*(2), 187. https://doi.org/10.51211/biict.v7i2.1428

Azwanti, N. (2017). SISTEM INFORMASI  PENJUALAN TAS BERBASIS WEB DENGAN PEMODELAN UML. *KLIK - KUMPULAN JURNAL ILMU KOMPUTER*, *4*, 1. https://doi.org/10.20527/klik.v4i1.80

Bin Tahir, T., Rais, M., & Hs, M. A. (2019). Aplikasi Point OF Sales Menggunakan *Framework* Laravel Point OF Sales Appilaction using Laravel *Framework*. *Jurnal Informatika Dan Komputer) p-ISSN*, *2*(2), 2355–7699. http://dx.doi.org/10.33387/jiko

Booch, G. (1991). *Object Oriented Design with Applications*. Benjamin/Cummings Publishing Company. https://books.google.co.id/books?id=w5VQAAAAMAAJ

Carolina, I., & Supriyatna, A. (2015). Penerapan Metode *Extreme programming* Dalam Perancangan Aplikasi Perhitungan Kuota Sks Mengajar Dosen. *IKRA-ITH Informatika*, *3*(1), 106–113.

Coad, Peter; Yourdon, E. (1990). *Object-oriented analysis*. Yourdon Press.

Diaz, D. C. P., Sulistiowati, & Lemantara, J. (2016). Rancang Bangun Aplikasi Penjualan Online Issn 2338-137X. *Jsika*, *5*(12), 1–7. https://jurnal.stikom.edu/index.php/jsika/article/view/1480/900

Ehmer Khan, M., M Shadab, S. G., & Khan, F. (2020). Empirical Study of Software Development Life Cycle and its Various Models. *Farmeena Khan*

*International Journal of Software Engineering (IJSE)*, *8*, 16.

G. W. Sasmito. (2016). Penerapan Konsep MVC Pada Aplikasi Web Menggunakan *Framework* Laravel. *PROSIDING SEMINAR ILMIAH SISTEM* INFORMASI *DAN TEKNOLOGI INFORMASI* , *5*.

Gede Handika, A. P. (2018). Pemanfaatan *Framework* Laravel Dalam Pembangunan Aplikasi E-Travel Berbasis Website. *Konferensi Nasional Sistem* Informasi *STMIK Atma Luhur Pangkalpinang*, 1329–1334.

Gracia-Molina, H., Ullman, J. D., & Widom, J. (2008). *DATABASE SYSTEMS The Complete Book*.

Gurung, G., Shah, R., & Jaiswal, D. (2020). Software Development Life Cycle Models-A Comparative Study. *International Journal of Scientific Research in Computer Science, Engineering and Information Technology*, 30–37. https://doi.org/10.32628/CSEIT206410

Herawati, S., Negara, Y. D. P., Febriansyah, H. F., & Fatah, D. A. (2021). Application of the Waterfall Method on a Web-Based Job Training Management In*form*ation System at Trunojoyo University Madura. *E3S Web of Conferences*, *328*, 04026. https://doi.org/10.1051/e3sconf/202132804026

Jaja, Alfaritsy, F., & Purwanti, S. (2020). Pengembangan Sistem Informasi Hasil Uji Lab Benih Padi Bersertifikat Menggunakan Metode Rational Unified Proses. *Media Bina Ilmiah*, *15*(3), 4339–4344. http://ejurnal.binawakya.or.id/index.php/MBI/article/view/1017

Jurnal, H., Indra Andhika, D., Muharrom, M., Prayitno, E., & Siregar, J. (2022). Jurnal In*form*atika Dan Teknologi Komputer Rancang Bangun Sistem Penerimaan Dokumen Pada Pt. Reasuransi Indonesia Utama. *Juli*, *2*(2), 136–145.

Kenneth C Laudon, C. G. T. (2013). *). E-Commerce 2014: Business, Technology, Society* (10th ed.). Pearson Education, Inc.

Kustiawan, D., Cholifah, W. N., Destriana, R., & Heriyani, N. (2022). Rancang Bangun Sistem Informasi Akuntansi Pengelolaan Koperasi Menggunakan Metode *Extreme programming*. *Jurnal Teknologi Dan Informasi* , *12*(1), 78–92. https://doi.org/10.34010/jati.v12i1.6756

Kusuma Dewi, E. H., Pratama, I. S., Putera, A. S., & Carudin, C. (2022). Black

*Box Testing* pada Aplikasi Pencatatan Peminjaman Buku Menggunakan Boundary Value Analysis. *STRING (Satuan Tulisan Riset Dan Inovasi Teknologi)*, *6*(3), 315. https://doi.org/10.30998/string.v6i3.11958

Kusuma, Y. P., Sutrisno, S., & Ibrahim, M. H. (2020). In*form*ation System for Internship and Final Project Management Based on Laravel *Framework*. *Journal of Electrical, Electronic, Information, and Communication Technology*, *2*(2), 42. https://doi.org/10.20961/jeeict.2.2.43972

Mahendra, I., Tresno, D., & Yanto, E. (2018). Agile Development Methods Dalam Pengembangan Sistem Informasi Pengajuan Kredit Berbasis Web (Studi Kasus : Bank Bri Unit Kolonel Sugiono). *Jurnal Teknologi Dan Open Source*, *Vol. 1*(No. 2), 14–24.

Mishra, A., & Dubey, D. (2013). A Comparative Study of Different Software Development Life Cycle Models in Different Scenarios. *International Journal of Advance Research in Computer Science and Management Studies*, *1*(5), 2321–7782. http://www.ijarcsms.com/docs/paper/volume1/issue5/V1I5-0008.pdf

Mudamakin, N. U. (2021). Perancagan Sistem Infomasi Administrasi Berbasis Web (Studi kasus: Fakultas Teknologi Informasi Universitas Flores). *KONSTELASI: Konvergensi Teknologi Dan Sistem Informasi* , *1*(2), 369–381. https://doi.org/10.24002/konstelasi.v1i2.4291

Ndia, J. G., Muketha, G. M., & Omieno, K. K. (2019). A Survey of Cascading Style Sheets Complexity Metrics. *SSRN Electronic Journal*, *January 2020*. https://doi.org/10.2139/ssrn.3405783

Pangistu, L. A. M., Azhari, A., & Aktawan, A. (2019). Visualisasi Informasi Website International Conference Berdasarkan Web-Quality *Framework*. *Mobile and Forensics*, *1*(2), 85–101. https://doi.org/10.12928/mf.v1i2.1282

Pressman, R S, & Bruce R. Maxim, D. (2014). *Software Engineering: A Practitioner's Approach*. McGraw-Hill Education. https://books.google.co.id/books?id=i8NmnAEACAAJ

Pressman, Roger S. (1994). *Software Engineering: A Practitioner's Approach* (European). McGraw-Hill.

Putu Ayu Prapitasari, L., Kadek Sumiari, N., Ketut Dewi Ari Jayanti, N., &

STIKOM Bali Jl Raya Puputan, S. (2016). *Sistem* Informasi *Geografis Pasar Tradisional di Wilayah Denpasar menggunakan Framework YII Geographic Information System of Traditional Market in Denpasar using YII Framework*. *6*(2), 205.

Rahimi Fitri, S. K. M. K. (2020). *Pemrograman Basis Data Menggunakan MySQL*. Deepublish. https://books.google.co.id/books?id=y9kZEAAAQBAJ

Rainer, R. K., Prince, B., & Cegielski, C. (2013). *Introduction to Information Systems, 5th Edition: Fifth Edition* (Vol. 12).

Ramdhani, M. A. (2013). Metodologi penelitian dalam riset teknologi Informasi . *Bandung: UIN Sunan Gunung Djati Bandung*.

Rosenberg, D., & Stephens, M. (2007). Use Case Driven Object Modeling with UML. In *Use Case Driven Object Modeling with UML*. https://doi.org/10.1007/978-1-4302-0369-8

Satria, R., Afwani, R., & Anjarwani, S. E. (2021). *Design of Geographic Information System For Mapping The Location of Worship in Mataram City Using Extreme programming Method*.

Seliyasih, W., Akuntansi, S. I., Sudirman, D., & Tengah, L. (2022). *Sistem* Informasi *kasbon uang jalan pada cv penamas*. *2*(5), 1–10.

Septiani, N. A., & Habibie, F. Y. (2022). Penggunaan Metode *Extreme programming* Pada Perancangan Sistem Informasi  Pelayanan Publik. *Jurnal Sistem Komputer Dan Informatika (JSON)*, *3*(3), 341. https://doi.org/10.30865/json.v3i3.3931

Shrivastava, A., Jaggi, I., Katoch, N., Gupta, D., & Gupta, S. (2021). A Systematic Review on *Extreme programming*. *Journal of Physics: Conference Series*, *1969*(1). https://doi.org/10.1088/1742-6596/1969/1/012046

Siame, A., & Kunda, D. (2017). Evolution of PHP Applications: A Systematic Literature Review. *International Journal of Recent Contributions from Engineering, Science & IT (IJES)*, *5*(1), 28. https://doi.org/10.3991/ijes.v5i1.6437

Siau, K. (2010). An Analysis of Unified Modeling Language (UML) Graphical Constructs Based on BWW Ontology. *Journal of Database Management*, *21*.

Singh Birgi, J., Khaire, M., & Hira, S. (2014). Data Model: A Blueprint for Data Warehouse. *International Journal of Scientific and Research Publications*, *6*(1), 610. www.ijsrp.org

Sofyan. (2021). *Kasbon Adalah: Pengertian, Manfaat, dan Cara Mendapatkannya*. https://www.gramedia.com/literasi/kasbon-adalah/#Pengertian_Kasbon

Suhari, S., Faqih, A., & Basysyar, F. M. (2022). Sistem Informasi Kepegawaian Mengunakan Metode Agile Development di CV. Angkasa Raya. *Jurnal Teknologi Dan Informasi* , *12*(1), 30–45. https://doi.org/10.34010/jati.v12i1.6622

Sumadya, D. O., Ginardi, H. H., & Akbar, R. J. (2016). Perancangan dan Implementasi Basis Data Aplikasi Web Fotokita. *Jurnal Teknik ITS*, *5*(2), 2–5. https://doi.org/10.12962/j23373539.v5i2.18771

Tarika, B. (2019). A Review of Software Development Life Cycle Models. *International Journal of Advanced Research in Computer Science and Software Engineering*, *3*, 62–68. https://doi.org/10.31058/j.data.2019.34002

Theisen, K. J. (2019). Programming languages in chemistry: A review of HTML5/JavaScript. *Journal of Cheminformatics*, *11*(1), 1–19. https://doi.org/10.1186/s13321-019-0331-1

Tyowati, S., & Irawan, R. (2017). Implementasi *Framework Code*ignter Untuk Pengembangan Website Pada Dinas Perkebunan Provinsi Kalimantan Tengah. *Jurnal SAINTEKOM*, *7*(1), 67. https://doi.org/10.33020/saintekom.v7i1.22

Vermaat, M. E., Sebok, S. L., Freund, S. M., Campbell, J. T., & Frydenberg, M. (2017). *Discovering Computers {\copyright}2018: Digital Technology, Data, and Devices*. Cengage Learning. https://books.google.co.id/books?id=0NRBDgAAQBAJ

Wadhwa, M. (2017). a Study on Agile Software Development Life Cycle Model. *International Journal of Computer Application*, *7*(6), 1–4. https://doi.org/10.26808/rs.ca.i7v6.09

Warsito, A. B., & Yusup, M. (2015). *PERANCANGAN SIS + MENGGUNAKAN METODE YII FRAMEWORK cepat dan efisien untuk mendukung*

*perkembangan Teknologi komputer berupa sistem* Informasi *dapat mempermudah pemrosesan* Informasi *yang dibutuhkan sehingga* Informasi *dapat disampaikan secara lebih cepat , j*. 8(2), 24–33.

Zaki, A. (2009). *Kiat Jitu Membuat Website Tanpa Modal*. Elex Media Komputindo. https://books.google.co.id/books?id=IjRE7wePwhAC